Evaluation of e-Readers

Project Plan

Project objectives
- To evaluate nine dedicated e-readers using a scenario, similar to a busy user that has to operate a device without an user manual
- Identify which devices works best in terms of usability and functionality

Learning objectives
- To conduct a human computer interaction (HCI) experiment
- To design, conduct HCI experiment and analyse data

Supervisor
Tom Gedeon

Schedule
- Week 1-2: Literature survey
- Week 3: Continue previous experiment
- Week 4-5: Analyse data from previous experiment
- Week 6: Plan second experiment
- Week 7: Conduct second experiment

BREAK (2 weeks) draft report
- Week 8: Analyse results of 2nd experiment
- Week 9-11: Write report
- Week 13-14: Finalise report and presentation